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#include <Adafruit_NeoPixel.h>

// Grove Sound Sensor
const int SOUND_PIN = A0; // S -> A0 (GPIO26)

// external NeoPixels on D7
#define NEOPIXEL_PIN D7
#define NUM_PIXELS 4 // you said you have 4

Adafruit_NeoPixel pixels(NUM_PIXELS, NEOPIXEL_PIN, NEO_GRB + NEO_KHZ800);

// Settings
int threshold = 300; // adjust for blowing sensitivity
int delayTime = 30;

void setup() {
  Serial.begin(115200);

  pixels.begin();
  pixels.clear();
  pixels.show();

  pinMode(SOUND_PIN, INPUT);
}

void loop() {
  int soundValue = analogRead(SOUND_PIN);
  Serial.println(soundValue);

  if (soundValue > threshold) {
    // your color here:
    for (int i = 0; i < NUM_PIXELS; i++) {
      pixels.setPixelColor(i, pixels.Color(5, 15, 10));
    }
    pixels.show();
  } else {
    pixels.clear();
    pixels.show();
  }

  delay(delayTime);
}
```